

# State of South Dakota

## EIGHTY-FIRST SESSION LEGISLATIVE ASSEMBLY, 2006

186M0477

### SENATE BILL NO. 167

Introduced by: Senators Knudson, Apa, Dempster, Duniphan, Earley, Gant, Kelly, Lintz, Napoli, Schoenbeck, and Sutton (Duane) and Representatives Wick, Cutler, Frost, Heineman, Hunt, Kraus, Novstrup, O'Brien, Rave, Turbiville, Van Etten, and Weems

1 FOR AN ACT ENTITLED, An Act to revise the conditions under which the state may enter  
2 into gaming compacts with Indian tribes.

3 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF SOUTH DAKOTA:

4 Section 1. That § 1-4-25 be amended to read as follows:

5 1-4-25. Before entering into a compact with an Indian tribe on any class III gaming under  
6 the Federal Indian Gaming Regulatory Act, the Governor or ~~his~~ the Governor's designee shall  
7 hold one or more public hearings in the affected area to allow any interested persons to state  
8 their views. If a compact would result in an increase in the amount of gaming activities allowed  
9 or a change in the location of the gaming activities, the increase or change shall be binding and  
10 effective only after it is approved by the Legislature.

